

Stanton St Quintin Primary School and Nursery
Skills and Knowledge Progression
Subject: Art and Design



	EYFS Early Learning Goals	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Drawing (pencils, rubbers, chalks, pastels, felt pen, charcoal, inks, ICT software)	<ul style="list-style-type: none"> • Use and control different media. • Draw on different surfaces. • Produce lines of different thickness and tone using a pencil. • Produce patterns and texture from observations and images. 	<ul style="list-style-type: none"> • Free drawing • Observational drawing • Control the marks made with a pencil. • Develop a range of tone using a pencil and use a variety of drawing techniques such as: hatching, scribbling, stippling, and blending to create light/ dark lines. • Investigate patterns and textures 	<ul style="list-style-type: none"> • Heavy and light lines. • Add colour. • Investigate tone by drawing light/dark lines, patterns and shapes using a pencil. • Investigate textures and produce an expanding range of patterns. 	<ul style="list-style-type: none"> • Improve the quality of the line. • Show how weight of line can improve a drawing • Show light and shadow. • Use different grades of pencil, charcoal and eraser. • Begin to show an awareness of objects having a third dimension and perspective 	<ul style="list-style-type: none"> • As above include form – feeling describing and drawing shapes. • Show tone and texture. • Developing techniques to create intricate patterns using different grades of pencil and other implements/media to create lines, marks and develop tone. Understanding why they best suit. • Opportunities to develop further drawings featuring the third dimension and perspective. 	<ul style="list-style-type: none"> Shadow, light, reflections. • Drawing the human body – face. • Use different techniques for different purposes i.e. shading, hatching within their own work. • Develop further simple perspective in using a single focal point and horizon. Begin to develop an awareness of composition, scale and proportion in their drawings. 	<ul style="list-style-type: none"> • Drawing the human body – whole body. • Develop their own style of drawing through: line, tone, pattern, texture. • Use different techniques for different purposes i.e. shading, hatching within their own work, understanding which works well in their work and why. • Work from a variety of sources including observation, photographs and digital images.
Painting (watercolour, ready mixed, acrylic)	<ul style="list-style-type: none"> • Use different size/ size brushes and tools i.e. sponge brushes, fingers, twigs. • Recognise and name the primary colours being used. • Match colours to different artefacts and objects. • Explore working with paint on different surfaces and in different ways i.e. coloured, sized and shaped paper. 	<ul style="list-style-type: none"> • Explore different brushes and tools. • Explore lightening and darkening of colour by adding black or white. • Start to mix secondary colours and predict outcomes. 	<ul style="list-style-type: none"> • Create a colour wheel. • Explore lightening and darkening of colour without adding black or white. • Mix colour shades and tones. • Choose appropriate brush size for work. 	<ul style="list-style-type: none"> • Mix shades and tones confidently. • Explore complimentary colours. • Create colour washes, colour blocks and texture with paint. 	<ul style="list-style-type: none"> • Choose and mix colours confidently. • Show light and dark within a painting. • Control types of marks made and experiment with different effects and textures inc. blocking in colour, washes, thickened paint creating textural effects. • Start to work in the style of a selected artist. 	<ul style="list-style-type: none"> • Use colour to create light and atmosphere. • Start to develop own style using tonal contrast and mixed media. 	<ul style="list-style-type: none"> • Work in a sustained way to create their own style using shades, tones, colour mixing, texture etc. • Purposely control the types of marks made and experiment with different effects and textures inc. blocking in colour, washes, thickened paint creating textural effects. • Mix colour, shades and tones with confidence building on previous knowledge. • Understand what works well and explain why.

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Sculpture (3D work, clay, dough, boxes, wire, paper sculpture, mod roc)	<ul style="list-style-type: none"> • Enjoy a range of malleable media such as clay, papier mache, salt dough. • Impress and apply simple decoration. • Cut shapes using scissors and other modelling tools. • Build a construction/ sculpture using a variety of objects 	<ul style="list-style-type: none"> • Shape and model materials for a purpose, e.g. a pot or tile from observation and imagination. • Manipulate malleable materials in a variety of ways including rolling, pinching and kneading. • Impress and apply simple decoration techniques. 	<ul style="list-style-type: none"> • Explore surface patterns and textures • Explore carving as a form of 3D art. 	<ul style="list-style-type: none"> • Join two parts successfully. • Create a base for a model. • Explore and create more intricate patterns. • Use pinch/slab/coil techniques. 	<ul style="list-style-type: none"> • Make slip to join pieces of clay. • Become confident with pinch/slab/coil techniques. • Model over an armature: newspaper frame for Modroc. • Use recycled, natural and man-made materials to create sculptures. 	<ul style="list-style-type: none"> • Increase awareness of mono and relief printing. • Fabric printing. • More experience of 3 colour printing. • Combine prints from different objects to create a finished piece. • Repeating patterns 	<ul style="list-style-type: none"> • Develop different embroidery stitches • Apply decoration using needle and thread: buttons, sequins. • Become confident in applying colour with printing, tie dye. • Create and use dyes. • Use resist paste and batik.
Printing (found materials, rubbings, stencils, sponges, fruit/veg, wood blocks, press print, lino print, mono-print, string)	<ul style="list-style-type: none"> • Take rubbings: leaf, brick, coin. • Create simple pictures by printing from objects. • Develop simple patterns by using objects. • Use stencils to create a picture. 	<ul style="list-style-type: none"> • Explore printing simple pictures with a range of hard and soft materials e.g. cork, pen, barrels, sponge. • Impressed printing: drawing into ink, printing from objects. • Explore printing in relief: String and card. 	<ul style="list-style-type: none"> • Impressed printing: drawing into ink, printing from objects. • Take simple prints i.e. mono -printing. • Experiment with overprinting motifs and colour. 	<ul style="list-style-type: none"> • Explore mono and relief printing. • 3 colour printing. • Combine prints from different objects to create a finished piece. 	<ul style="list-style-type: none"> • Develop understanding of different ways of finishing work: glaze, paint, polish. • Confidently carve a simple form. • Gain experience in modelling over an armature: newspaper frame for Modroc. • Use recycled, natural and manmade materials to create sculptures, confidently and successfully joining. 	<ul style="list-style-type: none"> • Continue to gain experience in overlaying colours. • Start to overlay prints with other media. • Use print as a starting point to embroidery. • Show experience in a range of mono print techniques. 	<ul style="list-style-type: none"> • Use different techniques to create texture (see previous years) • 3D weaving. • 2 colour tie dye. • Batik – use more than 1 colour. • Combine techniques e.g. embroidery over tie dye. • Discuss/experience other techniques – knitting, lace making

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Textile (weaving, sewing, fabric dye/paint, batik, threads, decorations, tie dye)	<ul style="list-style-type: none"> Decorate a piece of fabric. Simple weaving: paper, twigs. Fabric collage: layering fabric. Use appropriate language to describe colours, media, equipment and textures. 	<ul style="list-style-type: none"> Colour textiles: printing, fabric crayons. Explain how to thread a needle and have a go. Simple stitch work. Experience weaving and understand the process and some techniques. 	<ul style="list-style-type: none"> Match and sort fabrics and threads for colour, texture, length, size and shape. Use more than one type of stitch. Gain confidence in stitching two pieces of fabric. Weaving, both 3D and flat i.e. grass through twigs, carrier bags on a bike wheel. Change threads and fabrics, knotting, fraying, fringing, pulling threads, twisting, plaiting. Apply colour with printing, dipping, fabric crayons. Create and use dyes i.e. onion skins, tea, coffee 	<ul style="list-style-type: none"> Use a variety of techniques, e.g. printing, dyeing, weaving and stitching to create different textural effects. Apply decoration using beads, buttons, feathers etc. Apply colour with printing. Explore using resist paste and batik. Change threads and fabrics, knotting, fraying, fringing, pulling threads, twisting, plaiting. Fabrics from other countries. 	<ul style="list-style-type: none"> Apply all the above skills and choose which ones to use independently. Solve problems as they occur. Demonstrate experience in relief and freestanding work using a range of media. 	<ul style="list-style-type: none"> See positive and negative shapes. Demonstrate experience in a range of printmaking techniques. Describe techniques and processes. Develop their own style using tonal contrast and mixed media. 	<ul style="list-style-type: none"> Use a number of different stitches creatively to produce different patterns and textures. Work in 2D and 3D as required. Recognise different forms of textiles and express opinions on them. Use language appropriate to skill and technique.
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