Long Term Planning

Curriculum Area: DT



	Autumn Term	Spring Term	Summer Term
EYFS	EYFS-		
Cycle A	Physical Development		
Cycle B	Develop their small motor skills so that they can use a range of tools competently, safely and confidently.		
e year B	Expressive Arts and Design		
	Return to and build on their previous learning, refining ideas and developing their ability to represent them. Create collaboratively, sharing ideas, resources and skills Early Learning Goals Physical Development-Fine Motor Skills Expressive Arts and Design- Creating with Materials Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. Share their creations, explaining the process they have used. Make use of props and materials when role playing.		
KS1	What is Design Technology?	Slider Mechanisms	Portable Snacks
Cycle A	Structures introduction	Lever Mechanisms	
KS1	Frame Structures	Wheel and axle Mechanisms	Couscous Dish
Cycle B	Solid Structures		
KS2	What is Design Technology?	Paper Circuits	Vegetable Soup
Cycle A	App control	Linked Levers	
KS2	Frame Structures	Shell Structures	Dips
	Pneumatics	Shell Structures	Бірз
Cycle B			
KS2	What is Design Technology	Electronic Motors	Food throughout the year
Cycle C	Artificial Intelligence	Arch Structures	
KS2	Pulleys and Gears	Arch Structures	Bread
Cycle D	Cams	Frame Structures	